Planning for Learning Key Skills in the New Reception Curriculum Linked to Design Technology

Key Learning Linked to Physical Development

Fine motor skills

 – demonstrates hand-eye co-ordination; dexterity, manipulation and control when interacting with materials, objects, equipment and toys;

- demonstrates manipulation and control when using tools and equipment.

Area of Learning and Development – Expressive Arts and Design

Creating with Materials – ELG

Children at the expected level of development will: ­

* Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; ­
* Share their creations, explaining the process they have used; ­

Key Learning Linked to Designing and Making

* Explore – experiment and build with a range of construction resources, find out about the properties and functions of different construction materials.
* Design – talk about their ideas, choose resources, tools and techniques with a purpose in mind.
* Make – make models and props using different construction materials, e.g. construction kits, reclaimed materials. Experiment with different ways to build, construct and join resources. Make props to use in their play /role play/ when acting out stories/taking on story characters.
* Evaluate – talk about what they like/dislike about their models/constructions/props say why, and how they would change them.
* Tools and equipment – use equipment and tools to build, construct and make simple models and props; use tools and equipment linked to food preparation.
* Safety – handle and use equipment appropriately and safely.